

- A Cell Action Map
- K Cell Keymap
- M Cell Menu Component
- E Concept Editor**
- E Editor Component
- S Substitute Menu
- T Transformation menu

Click to create new aspect

<default> editor for concept Entity
node cell layout:

<choose cell model>

- Intentions
- Surround with Horizontal Collection
- Surround with Indent Collection
- Surround with Vertical Collection
- Generate Default (Expression-like)
- Generate Default (Statement-like)**
- Extract Component

press Alt+Enter to get this menu shown

<default> editor for concept **Entity**

node cell layout:

[-									
entity { name } {									
[-									
fields :									
(- % fields % /empty cell: <default> -)									
-]									
}									
-]									

inspected cell layout:

<choose cell model>

```
entity <no name> {  
  fields:  
    << ... >>  
}
```



Entity x



IntegerField_Editor x



Entity x

<default> editor for concept IntegerField
node cell layout:



hori

- N hori text constant
- N child node cell list (horizontal)
- N collection (horizontal)

Press `\%B` to Show item trace

Cell Collection What's this?

<default> editor for concept IntegerField
node cell layout:

[> int [] <]

inspected
<choose
name Proper

- l %smodelAttribute% ^linkDeclaration
- p {name} ^propertyDeclaration
- p {shortDescription} ^propertyDeclaration
- p {virtualPackage} ^propertyDeclaration
- E #ImplementationRemovedInStubMessage# EditorComp
- E #ShortDescriptionEditorComponent# EditorComp
- E #VirtualPackage# EditorComp
- E #alias# EditorComp
- N (-
- N (/
- N (>

Press \u0026#xA to Show item trace

<default> editor for concept IntegerField

node cell layout:



```
[> int { name } ;| <]
```

inspected cell layout:

```
<choose cell model>
```

```
entity MyEntity {
```

```
  fields:
```

```
    int x ;
```

```
    int y ;
```

```
    int z ;
```

```
    int a ;
```

```
    int b ;
```

```
    int <no name> ;
```

```
}
```